

## Eligibility criteria

- This competition is only open to individuals
- You are eligible to enter if you are at least 18 years of age at the time of submission and are actively enrolled as a student at an accredited educational institution in India that grants a Bachelors or Masters (or equivalent) degrees in the field of design, architecture, HCI, or computer science
- You may only submit one (1) entry. If you make multiple submissions, we will use the last one you submitted as your official entry.
- We will disqualify any incomplete or illegible entries that we receive. We are not responsible for entries that we do not receive for any reason, or for entries that we receive but are not decipherable for any reason.
- Current interns and employees of Microsoft Corporation or its subsidiaries are not eligible to participate

## General Standards for Entries

In addition to the requirements listed above, all entries must meet the following general standards:

- Your entry must be your own original work. If elements of your entry contain video, please note the video must be solely your work, including but not limited to, the actual filming, editing, graphic design, etc.; and
- You must have obtained any and all consents, approvals, or licenses required for you to submit your entry; and
- You must not have used Microsoft property, internal resources, and/or the work of Microsoft employees, in connection with the creation or execution of an entry; and
- The content of your entry and any supporting materials must be acceptable for all viewing audiences. We will automatically disqualify any entrant that submits any entry or supporting materials that contain content that we, in our sole and absolute discretion find obscene or offensive, violent, defamatory, disparaging or illegal, or that promotes alcohol, illegal drugs, tobacco or a particular political agenda, or that communicates messages that may reflect negatively on the goodwill of Microsoft.

**Important note about Copyright:** Your entire entry must only include material (including source code – both open source and third party sourced, user interface, music, video or images) that you own or that you have permission from the copyright/trademark owner to use. Your entry may not include copyrighted materials (such as source code, user interface, background music, images or video) unless you own or have permission to use the materials. Ownership is not defined as purchasing a CD at a music store for replay, playing a copyright recording on your guitar or repurposing an application's user interface - your entry will be disqualified if copyrighted materials, including but not limited to these examples, are a part of your entry without appropriate licensing or permissions. If you do use permissible copyrighted materials, you must include the permissions information by citing the artist/creator and license information as per the respective Competition Rules. Note that even material released under sites such as Creative Commons, common open source code licenses, and other similar licensing may need permission or acknowledgement as per the specific license.

**Important note about Hardware:** If your project includes a hardware component, you are not expected to provide that hardware for judging unless you are making an in-person presentation or hands-on demo, at which point your solution must be complete and functional for evaluation by the judges. For any stage of the judging process that does not include an in-person presentation, you may explain your complete solution through your submission documentation (for e.g. a video). The final submission must contain details of the hardware interactions, functionality, and dependencies so that your solution can at least be evaluated for user experience design, platform compatibility, and so forth. If elements of your solution cannot reasonably be simulated, describe those omissions in your submission and work around those areas as best you can to enable the judges to evaluate as much of your solution as is possible.

We reserve the right to disqualify or reject any entry that we, in our sole and absolute discretion, determine does not meet the above criteria. The decisions of the judges are final and binding in all matters related to the Competition.

**Important note about cheating:** If someone cheats, or a virus, bug, bot, catastrophic event, natural disaster, or any other unforeseen or unexpected event that cannot be reasonably anticipated or controlled (also referred to as force



majeure) affects the fairness and/or integrity of this Challenge, we reserve the right to cancel, change, or suspend this Challenge. This right is reserved whether the event is due to human or technical error. If a solution cannot be found to restore the integrity of the Challenge, we reserve the right to select winners from among all eligible entries received before we had to cancel, change or suspend the Challenge.

If you attempt to compromise the integrity or the legitimate operation of this Challenge, or if we have reason to believe that you or your Team have compromised the integrity or the legitimate operation of this Challenge by cheating, hacking, creating a bot or other automated program, or by committing fraud in any way, we may seek damages from you to the fullest extent permitted by law. Further, we may disqualify you, and ban you from participating in any of our future events and competitions, so please play fairly.

## **Use of entries**

Other than what is set forth below, we are not claiming any ownership rights to your entry. However, by submitting your entry, you:

- Are granting us an irrevocable, royalty-free, worldwide right and license to: (i) use review, assess, test, and otherwise analyze your entry and all its content in connection with this Challenge; and (ii) feature your entry and all its content in connection with the marketing, sale, or promotion of this Challenge (including but not limited to internal and external presentations, tradeshow, and screen shots of the competition entry process in press releases) in all media (now known or later developed); and
- Agree to sign any necessary documentation that may be required for us and our designees to make use of the rights you granted above; and
- Agree to assist us in the creation of case studies or white papers (together "Studies") detailing your entry or entries. Studies will not include any confidential participant information. Upon your approval of the Studies' accuracy, you agree to give us permission to display the Studies including trademarks, logos, and other identifying information contained therein, on our and the Sponsors websites and in other documentation. This documentation may take various forms, including printed materials, online articles, video, audio, and other digital recordings; and
- Understand that you will not receive any compensation or credit for use of your entry, other than what is described in these Official Rules.



- Please note that during and after this Challenge your entry may be posted on a website selected by us for viewing by visitors to that website. Entries posted on a website are provided “as is”. This means that we disclaim all express and implied warranties about your entry and in no case will be liable for any damages or injury that accompany or result from the use, distribution, licensing, and/or sale of any entries. We are not responsible for any unauthorized use of your entry by visitors to this website.
- While we reserve these rights, we are not obligated to use your entry for any purpose, even if it has been selected as a winning entry.
- Personal data you provide while entering this Challenge will be used by Microsoft and/or its agents and prize fulfillers acting on Microsoft’s behalf only for the administration and operation of this Challenge and in accordance with the [Microsoft Privacy Statement](#).
- If you do not want to grant us these rights to your entry, please do not enter this Challenge.

## **Other conditions**

By entering this Challenge, you agree:

- To abide by the Official Rules; and
- To release and hold harmless Microsoft, and its respective parents, subsidiaries, affiliates, employees and agents from any and all liability or any injury, loss or damage of any kind arising from or in connection with this Competition or any prize won; and
- That Microsoft’s decisions will be final and binding on all matters related to this Challenge; and
- That, by accepting a prize, Microsoft may use your proper name and state, country, or region of residence online and in print, or in any other media, in connection with this Challenge, without payment or compensation to you, except where prohibited by law.